

Thursday, March 25th 2021

Wk 8, Th

Topic:: System Wrap-up

Topic:: Converting to a 1st-order system

More nonhomogeneous systems

- If $\mathbf{x}' = \mathbf{A}\mathbf{x} + \mathbf{f}(t)$ is made into an IVP, careful about when you determine \mathbf{c}
- Example: Exercise 5.5.12
Use Cramer's rule

System approach to higher-order DEs

- simple nth-order linear DE example
- spring system

Ex.] $\frac{d^2 \mathbf{x}}{dt^2} = \mathbf{A} \ddot{\mathbf{x}} + \sin(3t) \begin{bmatrix} 2 \\ 3 \end{bmatrix}$

Don't have \mathbf{A}
 Do have $\vec{f}(t) = \begin{bmatrix} 2\sin(3t) \\ 3\sin(3t) \end{bmatrix}$

$$\vec{x}_h(t) = \begin{bmatrix} \cos(3t) & \sin(3t) \\ 2\cos(3t) - 4\sin(3t) & 2\sin(3t) + 4\cos(3t) \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$$

$$= \Phi(t) \cdot \vec{c}$$

$$\vec{x}_p(t) = \Phi(t) \int \underbrace{\Phi^{-1}(t) \vec{f}(t)}_{\vec{v}'(t) \text{ (is 2-2 vector func) }} dt$$

So |n.

$$\mathbf{x}_h(t) + \mathbf{x}_p(t)$$

$$= \Phi(t) \vec{c} + \Phi(t) \int \Phi^{-1}(t) \vec{f}(t) dt$$

↑
 freedom
 (c)

$$\vec{v}'(t) = \Phi^{-1}(t) \vec{f}(t)$$

$$\text{Want } \vec{v}' = \begin{bmatrix} v'_1 \\ v'_2 \end{bmatrix}$$

Note: $\Phi(t) \vec{v}'(t) = \vec{f}(t)$

So I can use Cramer's Rule to get components of \vec{v}'

1st comp.

$$v'_1 = \frac{\begin{vmatrix} 2\sin(3t) & \sin(3t) \\ 3\sin(3t) & 2\sin(3t) + 4\cos(3t) \end{vmatrix}}{\begin{vmatrix} \cos(3t) & \sin(3t) \\ 2\cos(3t) - 4\sin(3t) & 2\sin(3t) + 4\cos(3t) \end{vmatrix}} =$$

$$= \frac{2\sin(3t)[2\sin(3t) + 4\cos(3t)] - 3\sin^2(3t)}{\cos(3t)[2\sin(3t) + 4\cos(3t)] - \sin(3t)[2\cos(3t) - 4\sin(3t)]}$$

$$v'_2 = \frac{\begin{vmatrix} \cos(3t) & 2\sin(3t) \\ 2\cos(3t) - 4\sin(3t) & 3\sin(3t) \end{vmatrix}}{\begin{vmatrix} \cos(3t) & \sin(3t) \\ 2\cos(3t) - 4\sin(3t) & 2\sin(3t) + 4\cos(3t) \end{vmatrix}}$$

Now would take u_1', u_2' and integrate them:

$$\begin{aligned}\vec{x}_p(t) &= \bar{\Phi}(t) \int \begin{bmatrix} u_1' \\ u_2' \end{bmatrix} dt \\ &= \bar{\Phi}(t) \begin{bmatrix} \int u_1' dt \\ \int u_2' dt \end{bmatrix}\end{aligned}$$

Integrals don't
look appetizing

1st-order systems is a gateway to solving many problems that, on first look, don't appear similar.

Ex.] 3rd-order DE

$$y''' + 2y' - 7y = \cos t$$

(dep. var. y , ind. var. t)

Can introduce new dep. vars.

$$\text{Set } x_1(t) = y(t)$$

(rename y)

$$x_2(t) = y'(t)$$

(rename y')

$$x_3(t) = y''(t)$$

(rename y'')

Note:

$$x_1' = \frac{d}{dt} y = y' = x_2$$

$$x_2' = \frac{d}{dt} y' = y'' = x_3$$

Stop one
deriv. shy
of highest
deriv. of y
seen

~~$$x_3' = \frac{d}{dt} y'' = \text{call } x_4$$~~

Don't
do

Instead, use new names in original DE

$$y''' + 2y' - 7y = \cos t$$

Under new names

$$x_3' + 2x_2 - 7x_1 = \cos t$$

Arrange so x_3' is alone

$$x_3' = -2x_2 + 7x_1 + \cos t$$

coupled w/

$$x_1' = x_2$$

$$x_2' = x_3$$

We have 1st-order system

$$\begin{bmatrix} x_1' \\ x_2' \\ x_3' \end{bmatrix} = \begin{bmatrix} x_2 \\ x_3 \\ -2x_2 + 7x_1 + \cos t \end{bmatrix}$$

$$= x_1 \begin{bmatrix} 0 \\ 0 \\ 7 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix} + x_3 \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \cos t \end{bmatrix}$$

$$\downarrow$$

$$\vec{x}' = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 7 & -2 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \cos t \end{bmatrix}$$

$$A \quad \vec{x} \quad + \quad \vec{f}(t)$$

like a Ch.3 problem

Invent new dep. vars.

$$\text{let } x_1 = u_1$$

$$x_2 = u_1'$$

$$x_3 = u_2$$

$$x_4 = u_2'$$

$$x_1' = x_2$$

$$x_2' = \underline{\hspace{10em}}$$

$$x_3' = x_4$$

$$x_4' = \underline{\hspace{10em}}$$