

# Classifying equilibrium at the origin

## Context

- dealing homogeneous planar (2x2 matrix) linear system w/ constant coeffs

$$\vec{x}' = A_{2 \times 2} \vec{x}$$

- Note: the constant vector fn.  $\vec{x}(t) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

sols. Since it stays constant,

it's an equilibrium soln.

- Any other vector in  $\text{Null}(A)$  would also be an equilibrium.

Can have: (Stability)

1. All solns. running toward  $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$ , "reaching it" in limit as  $t \rightarrow \infty$

(global asymptotic stability)

2. Solns. may vary in distance from  $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$  at different  $t$ -vals., but they neither go to it as  $t \rightarrow \infty$  nor do they stray infinitely far from it as  $t \rightarrow \infty$ .

(like children playing in a big(?) yard)

Classify  $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$  as stable.

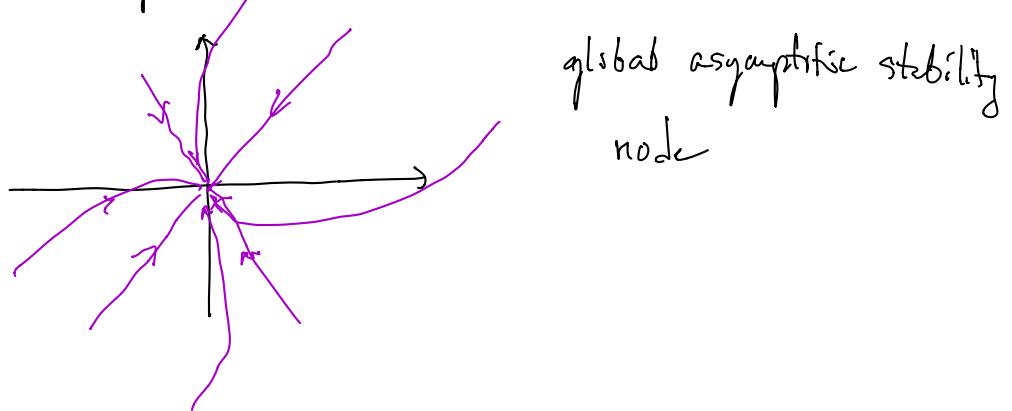
3. Even solns. w/ initial points arbitrarily close to  $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$  can go "infinitely far" from  $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$  as  $t \rightarrow \infty$ .

Classify  $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$  as unstable.

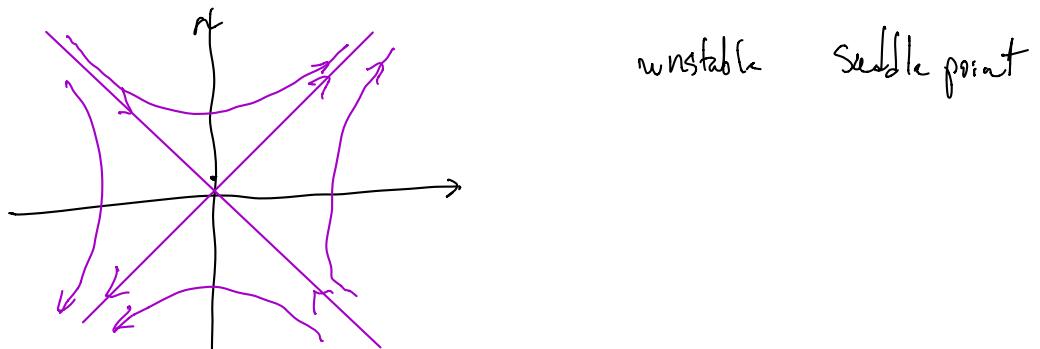
It comes down to eigenvalues

A. both  $\epsilon$ -vals are real

A1. both negative



A2. one is neg-, one pos.



A3. both positive

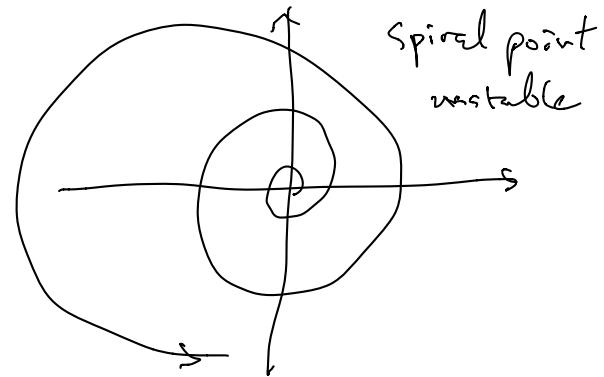
unstable  
node

$$e^{\alpha t} \left[ \vec{v} \cos(\beta t) - \vec{w} \sin(\beta t) \right]$$

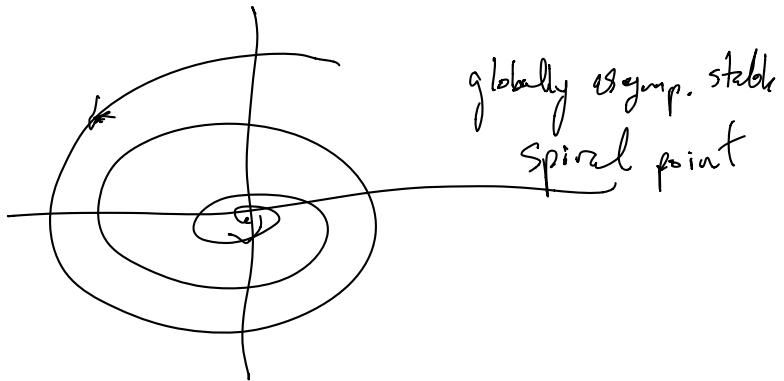
B. both  $\alpha$ -vals are nonreal

$$\lambda \pm \beta i$$

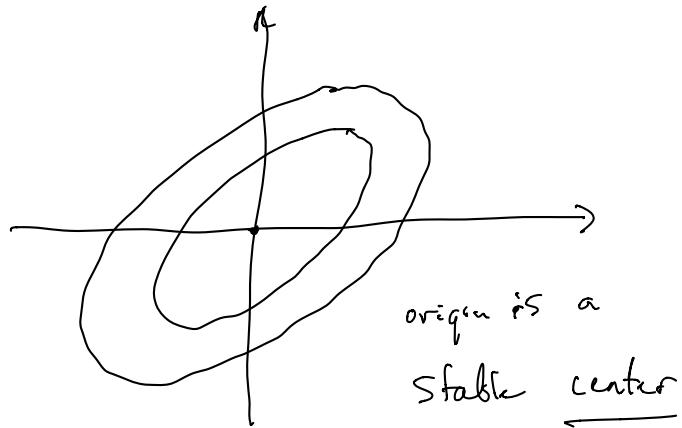
B1.  $\alpha > 0$



B2.  $\alpha < 0$



B3.  $\lambda = 0$



Converting a DE (or a system of DEs) to a 1<sup>st</sup>-order system

ICs

$$y_1(0) = 4$$

$$y_2(0) = 1$$

$$y_1'(0) = -1$$

Ex.)

$$\begin{aligned} y_1' + 2y_2 - \cos t &= 0 \\ 2y_1 + 3y_2 - y_2' + 3y_2'' &= t^2 \end{aligned}$$

$$y_1' = \cos t - 2y_2$$

system

vars: independent?  $t$

dependent?  $y_1, y_2$

$$y_2'' = (t^2 - 2y_1 - 3y_2 + y_1')/3$$

$$x_3' = (t^2 - 2x_1 - 3x_2 + x_1')/3$$

To find an equivalent 1<sup>st</sup>-order system

New vars

$$x_1 = y_1$$

$$x_2 = y_2 \quad \left. \begin{array}{l} \\ \end{array} \right\} \Rightarrow x_2' = y_2' = x_3$$

$x_3 = y_2'$  only  $t, x_1, x_2, x_3$  appear, but not derivs.

Want (normal form)  $\vec{x}' = \vec{f}(\quad)$

$$x_1' = \frac{\cos t - 2x_2}{-}$$

$$x_2' = \frac{x_3}{-}$$

$$x_3' = \frac{(t^2 - 2x_1 - 3x_2 + x_3)/3}{-}$$

In matrix form

$$\frac{d}{dt} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -2x_2 + \cos t \\ x_3 \\ -\frac{2}{3}x_1 - x_2 + \frac{1}{3}x_3 + \frac{1}{3}t^2 \end{bmatrix}$$

$$= x_1 \begin{bmatrix} 0 \\ 0 \\ -\frac{2}{3} \end{bmatrix} + x_2 \begin{bmatrix} -2 \\ 0 \\ -1 \end{bmatrix} + x_3 \begin{bmatrix} 0 \\ 1 \\ \frac{1}{3} \end{bmatrix} + \begin{bmatrix} \cos t \\ 0 \\ \frac{1}{3}t^2 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & -2 & 0 \\ 0 & 0 & 1 \\ -\frac{2}{3} & -1 & \frac{1}{3} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} \cos t \\ 0 \\ \frac{1}{3}t^2 \end{bmatrix}$$

$$= \vec{A} \vec{x} + \vec{f}(t).$$

Rewriting I.Cs

$$\underline{\vec{x}(0)} = \begin{bmatrix} x_1(0) \\ x_2(0) \\ x_3(0) \end{bmatrix} = \begin{bmatrix} 4 \\ 1 \\ -1 \end{bmatrix}$$

$$\text{For 1st order DE: } y' = a(t)y + f(t)$$

$$\varphi(t) = e^{\int a(t) dt} \xrightarrow{\substack{\text{basic fn} \\ \text{for}}} x_h(t) = c \varphi(t)$$

$$\text{Var. of params formula: } x_p(t) = \varphi(t) \int \frac{f(t)}{\varphi(t)} dt$$

$$\text{general soln: } x(t) = x_h(t) + x_p(t)$$

$$\text{For 1st-order system } \vec{x}' = \vec{A} \vec{x} + \vec{f}(t)$$

Final matrix  $\vec{\Phi}(t)$ , cols. built from L.I. solns. to  $\vec{x}' = \vec{A} \vec{x}$ .

$$\text{Find } \vec{x}_p(t) = \vec{\Phi}(t) \int \vec{\Phi}^{-1}(t) \vec{f}(t) dt$$

$$\underbrace{\vec{x}_n(t)}_{\text{gen'l soln}} = \vec{p}(t) + \vec{x}_p(t)$$